## **Program: BE Information Technology Engineering**

**Curriculum Scheme: Revised 2016** 

**Examination: Final Year Semester VII** 

Course Code: ITDLO7032 Course Name: Mobile Application Development

Time: 2 hour Max. Marks: 80

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Note to the students: - All the Questions are compulsory and carry equal marks.

Q.1.	MCQs 2 Marks each
Q1.	What does the .apk extension stand for?
Option A:	Application Package
Option B:	Application Program Kit
Option C:	Android Proprietary Kit
Option D:	Android Package
Q2.	What operating system is used as the base of the Android stack?
Option A:	Linux
Option B:	Windows
Option C:	Java
Option D:	XML
Q3.	The android library that provides access to graphics is
Option A:	android.content
Option B:	android.opengl
Option C:	android.app
Option D:	android.database
Q4.	Which class is used to access to the system location services?
Option A:	LocationManager
Option B:	Object
Option C:	GoogleManager
Option D:	Map
Q5.	What was Google's main business motivation for supporting Android?
Option A:	To level the playing field for mobile devices
Option B:	To directly compete with the iPhone
Option C:	To corner the mobile device application market for licensing purposes
Option D:	To allow them to advertise more
Q6.	A type of service provided by android that shows messages and alerts to user is
Option A:	Content Providers
Option B:	View System

Option C:	Activity Manager		
Option D:	Notification Manager		
Q7.	If you know the address of a location but want to know its latitude and longitude, then which class is used?		
Option A:	Geocoder		
Option B:	Location		
Option C:	MapViewLocation		
Option D:	Map		
Q8.	The XML file that contains all the text that your application uses.		
Option A:	stack.xml		
Option B:	text.xml		
Option C:	strings.xml		
Option D:	string.java		
Q9.	is mandatory part of the Intent object.		
Option A:	Action		
Option B:	Data		
Option C:	Category		
Option D:	Flags		
Q10.	method sends broadcasts to all receivers in an undefined order, when an even is occurs.		
Option A:	sendOrderedBroadcast()		
Option B:	onBind()		
Option C:	sendBroadcast()		
Option D:	onStart()		
Q11.	The system automatically sends when various system events occur, such as when the system switches in and out of airplane mode.		
Option A:	Messages		
Option B:	Broadcasts		
Option C:	Triggers		
Option D:	Events		
Q12.	method is called when the activity is becoming visible to the user.		
Option A:	onCreate()		
Option B:	onStart()		
Option C:	onPause()		
Option D:	onResume()		
Q13.	Every Android application must have a manifest file named		
Option A:	MainActivity.xml		
Option B:	MainActivity.Java		
Option C:	AndroidManifest.xml		

Option D:	AndroidManifest.java		
Q14.	Because of limited resources, when it's time to start killing off processes, the Android platform selects process to kill first.		
Option A:	Foreground		
Option B:	Visible		
Option C:	Background		
Option D:	Empty		
Q15.	Android is developed and maintained by the organization called		
Option A:	ISO		
Option B:	OHA		
Option C:	UMTS		
Option D:	CDMA		
Q16.	Android Run Time virtual machine uses compilation approach.		
Option A:	AOT		
Option B:	JIT		
Option C:	VM		
Option D:	DVM		
Q17.	is a piece of an activity which enable more modular activity design, and it is a kind of <b>sub-activity</b> .		
Option A:	Layout		
Option B:	View		
Option C:	Fragment		
Option D:	Activity		
Q18.	is a messaging object that facilitate communication between App components		
	in several ways.		
Option A:	Activity		
Option B:	Service		
Option C:	Intent		
Option D:	BroadcastReceiver		
Q19.	For using Google map which permission you will specify in the AndroidManifest.xml?		
Option A:	USEMAP		
Option B:	USE_GOOGLE_MAP		
Option C:	INTERNET		
Option D:	MapView		
Q20.	What is the library of Map View in android?		
Option A:			
Option A:	com.map		
Option 6:	com.google.googlemaps		
Option C. Option D:	in.maps		
οριίση υ:	com.google.android.maps		

Q2	Solve any 4 out of 6 (5 marks each)	
Α	Explain Android features.	
В	Explain Android Application components.	
С	What is Externalizing Resources in Android? Explain with example.	
D	How to access camera in Android? Explain.	
E	Explain shared preferences in Android.	
F	Explain playing audio in Android with program.	

Q3	Write short notes on any 4 out of 6	(5 marks each)
Α	Recent Android Attacks	
В	Geocoder	
С	XML and JSON parsing in Android	
D	Android Adapters	
E	Evolution of Android OS	
F	Android Download Manager	